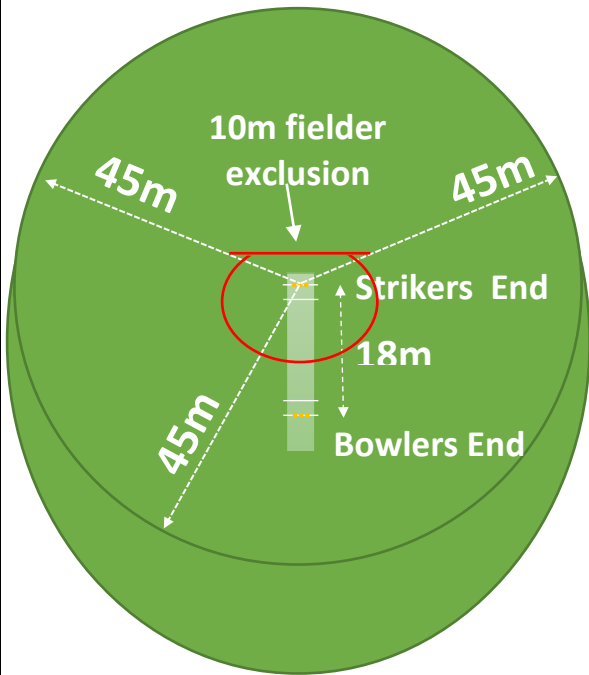






NEJCA U12 RULES

2023/2024

AGE	U12 as of 1 st September 2023
ELIBILITY	Players must be registered with the Association via Play HQ online before they can play.
BALL	Two-Piece 142g Leather Ball
ONE DAY MATCH	28 overs maximum per side
TIMES	8:30am – 12:10pm Matches must not go past 12:10pm
INNINGS	1 st Innings 8:30am - 10:10am 2 nd Innings 10:20am - 12:00noon
TEAM	<ul style="list-style-type: none"> • 7 minimum, 11 maximum per team. • Recommended is 9 players per team. • 9 maximum on the field at any given time. • Sub fielders are required from the batting side to make 9 fielders on the ground
EQUIPMENT	<ul style="list-style-type: none"> • British Standard BS7928:2013 Helmet's must be worn at all times whilst batting & wicket-keeping. • Pads, Gloves and Protector must be worn at all times whilst batting & wicket-keeping. • Additional safety equipment can be worn based on match conditions or personal preference.
BOUNDARY AND PITCH LENGTH	<ul style="list-style-type: none"> • Pitch length 18m measured Stump to Stump • Boundary: 45m Circle measured from the striker's end stumps - with a tape measure. • Boundary marked with cones/rope. • Portable stumps at bowler's end with bails. • Chalk is required to mark the crease
FULL RULES	NEJCA Full rules are available on the NEJCA Website: sacajuniorcompetitions.com



BATTING 	PLAYERS PER TEAM					
		7	8	9 ideal	10	11
	Max balls before 1st retirement	24	21	18	16	15
	<ul style="list-style-type: none"> • Retired batters may return to the crease provided that all players have faced their minimum number of balls, eight wickets have not fallen, and the batter is the next highest scoring retiree. • The highest retired batter who returns to the crease can bat for a maximum of four full overs. If a batter returns during an over then this part over does not count towards the four overs. • The innings is closed after 8 wickets have fallen or 28 overs have been completed. • All deliveries faced, including wides & no-balls are to be included in the batter's ball count. • Modes of Dismissal: Bowled, Caught, Caught & Bowled, Run-Out, Stumped & Hit-Wicket. 					
BOWLING AND FIELDING 	PLAYERS PER TEAM					
	7	8	9 ideal	10	11	
	Bowling : Number of overs per bowler					
	4x5 overs 1x4 overs 2x2 (wk) overs	6x4 overs 2x2 (wk) overs	3x4 overs 4x3 overs 2x2 (wk) overs	8x3 overs 2x2 (wk) overs	6x3 overs 3x2 overs 2x2 (wk) overs	
	<ul style="list-style-type: none"> • 6 balls per over maximum except the last over where there is a maximum of 8 deliveries if 6 legal deliveries are not reached. • All players on the day must bowl. • All players must bowl two overs before any other player bowls a third over. • All players must bowl a third over (exception wicket keepers) before any player bowls a fourth. • All players must bowl a fourth over (exception wicket keepers) before any player bowls a fifth. • Wides & no-balls will incur a 1 run penalty. • Rotation of fielders is required to ensure players experience all positions. • No fielders within 10 metres of the batter (exception: wicketkeeper). • Teams are required to have two wicketkeepers (14 overs each) • Teams with more than 9 players present at a match, will be required to rotate players onto the field. 					



These NEJCA U12 Rules are to be read in conjunction with the full U12 Playing Conditions, By Laws and Codes of Behaviour that are available on the NEJCA Website: sacajuniorcompetitions.com

WIDE	<p>Any ball passing outside the reach of a batting player in their normal stance that DOES NOT bounce off the pitch. Will incur a one run penalty.</p>	SEASON DATES	<ul style="list-style-type: none"> • Grading games: 15th - 29th October 2023. • Spirit of Cricket Round 5th November 2023 • Last Game 2023 - 17th December 2023 • 1st Game 2024 - 7th January 2024 • Last game for teams not playing in the Grand Final 17th March 2024 • Grand Final 24th March 2024
NO BALL	<p>Full toss above waist height of the batter in a standing position - called by the square leg umpire. Above shoulder height of the batter, in an upright standing position from a short pitched ball - called by the square leg umpire A ball that bounces more than once OR rolls along the ground before it reaches the popping crease. Any ball that lands or bounces off the pitch. The heel of the bowler's front foot lands on or in front of the popping crease (Bowlers are to receive a warning from the officiating umpire prior to being called for a front foot no-ball) Will incur a one run penalty</p>		
DEAD BALL	<p>The ball deviates from the edge of the wicket matting, concrete, or raised piece of turf OR A fielder is inside the 10m exclusion zone prior to the batter hitting the ball/ball passing through to the wicketkeeper. Dead Balls ARE re bowled</p>	PLAY HQ	<p>All team players names must be entered on Play HQ by 8pm on the Saturday evening prior to the match's commencement.</p>
ROTATION EXPERIENCE	<p>It is required that batting orders/bowling orders and fielding positions are rotated around all the players in the team to ensure all players experience all the different positions within the Game of Cricket</p>		
COACHES DISCUSSION	<p>The pre match discussion between coaches is very important and can prevent undesirable altercations during a junior cricket game</p>	RESULTS	<p>All Scores and Player statistics must be entered onto Play HQ by Tuesday evening following the conclusion of the match.</p>
SUSPECT BOWLING ACTIONS	<p>Coaches, please discuss at the pre-game discussion and alert spectators to the ongoing education of the player, this is NOT a no ball</p>		
NO CHATTER TO THE BATTER	<p>Teams, adults & players are to promote encouragement of all players from both teams. It is the coach's responsibility to ensure there is no sledging towards opposition players</p>	SPIRIT OF CRICKET	<p>Junior Community Cricket games should be played according to the Laws of Cricket AND within the Spirit of Cricket</p>